# Animals: Stage Plot — Info for sound man (routing, etc.)











### Band

- Bass (LiveBass); additional vocals (Vocal1-SR)
- Drums
- **Lead vocals, Guitar 2** (*Vocal2-CS*); additional guitar (*Guitar2-CS*)
- **Keyboards** (*KeysL*, *KeysR*); additional vocals (*Vocal3-SL*)
- Lead guitar (Guitar L, Guitar R)

#### **Notes**

- The band has its own mics for drums and vocals, BUT:
  - the band *prefers* to use the house's mics for drums, if available
- The band has its own IEM system
- The band will provide the house with a 25-foot tail (a split), as outlined below
  - The tail/split comes from the keyboard player's rack, at stage left
- The band will provide the house with an HDMI cable for a video feed (assuming the house has a video screen available)

## Outputs to tail/split for the house

- 1. Kick
- 2. Snare
- 3. HiHat
- 4. Rack
- 5. Rack 2 (not used at every gig)
- 6. Floor
- 7. OVH-SR
- 8. OVH-SL
- 9. Drums-Track
- 10. LiveBass
- 11. Bass-Track
- 12. Guitar L
- 13. Guitar R
- 14. Guitar2-CS
- 15. KeysL
- 16. KeysR
- 17. Vocal1-SR
- 18. Vocal2-CS
- 19. Vocal3-SL
- 20. BGVocal-Track

## **Band contact for day of show**

Mario Medina (keyboardist)

(972) 213-6916

mario@marioandmel.com